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# Fenrir User Manual for Slint users

Fenrir is a modern command line screen reader written in Python3.

It has a modular structure, a flexible based driver model, is highly configurable and easy to customize and extend.

## Credit and intended audience

This document is just a customization for Slint of the genuine [Fenrir User Manual](#) mostly written by Chrys, main developer of Fenrir.

It has been adapted to its intended audience: end users of Fenrir on Slint where it is already installed, thus concentrates on its setting and usage. You will find more information about its features, installation and how customize and troubleshoot it and contribute to its development on [the Fenrir Git repository](#).

## Getting started with Fenrir

Fenrir is a screen reader, that reads aloud the text displayed on the screen and allows to review it, like espeakup and speechd-up also shipped in Slint.

In Slint it is mostly used in console mode, and uses the synthesizers and voices provided by Speech Dispatcher.

Keyboard shortcuts are bound to commands to read the screen, review it and perform other actions like modify the settings on the fly, switch languages, copy and paste text, provide miscellaneous information.

## Configuration file

The permanent settings are recorded in the configuration file `/etc/fenrirscreenreader/settings.conf`, that is heavily commented.

These settings are described in this user guide.

To start Fenrir once type as root:

```
service start fenrir
```

To enable auto start on system boot type as root:

```
speak-with fenrir
```

and confirm that you want to have it started at boot time.

If you are using Fenrir for the first time you may want to take a look at these resources:

- [Keybindings](#)
- [Tutorial Mode](#)

# Keybindings

Two series of key bindings are provided:

1. the [Desktop layout](#) uses a numeric keypad (here abbreviated as keypad).
2. the [Laptop layout](#) for keyboards that do not have a numeric keypad.

The layout is set in the configuration file in the section [Keyboard](#).

## Fenrir Key

The Fenrir Key is for invoking screen reader commands. Fenrir can utilize more than one FenrirKey at the same time. By default the following keys are used:

1. Insert
2. KeyPad Insert
3. Meta (Super, Windows)

## Script Key

To invoke “Scripts” the Script Key is mandatory. The shortcut is encoded in the filename of the script. See [Scripting](#)

By default the Script Key is Compose (the key between AltGr and Ctrl at the right of the space bar).

For instance, pressing Script Key + L switches between the languages possibly listed in the configuration file. Feel free to write you own scripts to expand Fenrir features and share them!

## Desktop Layout

Shortcut	Command
<b><u>General</u></b>	
CTRL	<a href="#">shut up (interrupts speech)</a>
FenrirKey + Q	<a href="#">quits fenrir</a>
<b><u>Review modes</u></b>	
FenrirKey + KeyPad dot	<a href="#">exit review</a>
FenrirKey + KeyPad 9	<a href="#">reviews bottom</a>
FenrirKey + KeyPad 7	<a href="#">reviews top</a>
KeyPad 8	<a href="#">reviews current line</a>
KeyPad 7	<a href="#">reviews previous line</a>
KeyPad 9	<a href="#">reviews next line</a>
FenrirKey + KeyPad 4	<a href="#">reviews line beginning</a>
FenrirKey + KeyPad 6	<a href="#">reviews line ending</a>
FenrirKey + KeyPad 1	<a href="#">reviews line first character</a>
FenrirKey + KeyPad 3	<a href="#">reviews line last character</a>
FenrirKey + Alt + 1	<a href="#">presents first line</a>
FenrirKey + Alt + 2	<a href="#">presents last line</a>
KeyPad 5	<a href="#">reviews current word</a>
KeyPad 4	<a href="#">reviews previous word</a>
KeyPad 6	<a href="#">reviews next word</a>
FenrirKey + Shift + KeyPad 5	<a href="#">reviews current word phonetic</a>
FenrirKey + Shift + KeyPad 4	<a href="#">reviews previous word phonetic</a>
FenrirKey + Shift + KeyPad 6	<a href="#">reviews next word phonetic</a>

## Shortcut

## Command

### General

KeyPad 2	<a href="#">reviews current char</a>
KeyPad 1	<a href="#">reviews previous char</a>
KeyPad 3	<a href="#">reviews next char</a>
FenrirKey + Shift + KeyPad 2	<a href="#">reviews current character phonetic</a>
FenrirKey + Shift + KeyPad 1	<a href="#">reviews previous character phonetic</a>
FenrirKey + Shift + KeyPad 3	<a href="#">reviews next character phonetic</a>
FenrirKey + CTRL + KeyPad 8	<a href="#">reviews up</a>
FenrirKey + CTRL + KeyPad 2	<a href="#">reviews down</a>
FenrirKey + I	<a href="#">indent curr line</a>
FenrirKey + KeyPad 5	<a href="#">current screen</a>
FenrirKey + KeyPad 8	<a href="#">current screen before cursor</a>
FenrirKey + KeyPad 2	<a href="#">current screen after cursor</a>
<Unbound>	<a href="#">cursor read to end of line</a>

### Tutorial mode

FenrirKey + H	<a href="#">toggle tutorial mode</a>
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### Information

FenrirKey + T	<a href="#">Announce time</a>
FenrirKey + T + T	<a href="#">Announce date</a>
FenrirKey + CTRL + <n>	<a href="#">clear bookmark number &lt;n&gt;</a>
FenrirKey + Shift + <n>	<a href="#">set bookmark number &lt;n&gt;</a>
FenrirKey + <n>	<a href="#">read bookmark number &lt;n&gt;</a>
KeyPad dot	<a href="#">cursor position</a>
<Unbound>	<a href="#">cursor column</a>
<Unbound>	<a href="#">cursor line number</a>

### Screen Interaction

FenrirKey + CTRL + Shift + C	<a href="#">clears clipboard</a>
FenrirKey + Home	<a href="#">first clipboard</a>
FenrirKey + End	<a href="#">last clipboard</a>
FenrirKey + PageUp	<a href="#">previous clipboard</a>
FenrirKey + PageDown	<a href="#">next clipboard</a>
FenrirKey + Shift + C	<a href="#">current clipboard</a>
FenrirKey + C	<a href="#">copy marked text to clipboard</a>
FenrirKey + V	<a href="#">paste clipboard contents</a>
FenrirKey + P	<a href="#">import clipboard from file</a>
FenrirKey + Alt + Shift + C	<a href="#">export clipboard to file</a>
FenrirKey + CTRL + Shift + X	<a href="#">remove marks</a>
FenrirKey + X	<a href="#">set mark</a>
FenrirKey + Shift + X	<a href="#">announce marked text</a>
<Unbound>	<a href="#">export clipboard to X</a>

### Window mode

FenrirKey + KeyPad Slash	<a href="#">set window application</a>
2 * FenrirKey + KeyPad Slash	<a href="#">clear window application</a>
KeyPad Plus	<a href="#">read last incoming</a>

### Quick settings: toggle or switch

Compose + L	<a href="#">switch language</a>
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## Shortcut

## Command

### General

FenrirKey + F3	<a href="#">toggles sound</a>
FenrirKey + F4	<a href="#">toggles speech</a>
KeyPad Enter	<a href="#">temporarily disables speech</a>
FenrirKey + CTRL + P	<a href="#">toggles punctuation level</a>
FenrirKey + RightBrace	<a href="#">toggle auto spell check</a>
FenrirKey + Backslash	<a href="#">toggles output</a>
FenrirKey + CTRL + E	<a href="#">toggles emoticons</a>
FenrirKey + KeyPad Enter	<a href="#">toggles auto read</a>
FenrirKey + CTRL + T	<a href="#">toggles auto time</a>
FenrirKey + KeyPad ASTERISK	<a href="#">toggles highlight tracking</a>

### Quick Settings: speech and sound

FenrirKey + Up	<a href="#">increase speech volume</a>
FenrirKey + Down	<a href="#">decrease speech volume</a>
FenrirKey + Right	<a href="#">increase speech rate</a>
FenrirKey + Left	<a href="#">decrease speech rate</a>
FenrirKey + Alt + Right	<a href="#">increase speech pitch</a>
FenrirKey + Alt + Left	<a href="#">decrease speech pitch</a>
FenrirKey + Alt + Up	<a href="#">increase sound volume</a>
FenrirKey + Alt + Down	<a href="#">decrease sound volume</a>
FenrirKey + CTRL + Up	increase Alsa volume
FenrirKey + CTRL + Down	decrease Alsa volume

### Spell checker

FenrirKey + S	<a href="#">spell check</a>
2 * FenrirKey + S	<a href="#">add word to spell check</a>
FenrirKey + Shift + S	<a href="#">removes word from spell check</a>
FenrirKey + Backspace	<a href="#">forward keypress</a>

## Laptop Layout

## Shortcut

## Command

### General

FenrirKey + H	<a href="#">toggle tutorial mode</a>
CTRL	<a href="#">shut up (interrupts speech)</a>

### Review modes

FenrirKey + Shift + O	<a href="#">reviews bottom</a>
FenrirKey + Shift + U	<a href="#">reviews top</a>
FenrirKey + I	<a href="#">reviews current line</a>
FenrirKey + U	<a href="#">reviews previous line</a>
FenrirKey + O	<a href="#">reviews next line</a>
FenrirKey + Shift + J	<a href="#">reviews line beginning</a>
FenrirKey + Shift + L	<a href="#">reviews line ending</a>
FenrirKey + CTRL + J	<a href="#">reviews line first character</a>
FenrirKey + CTRL + L	<a href="#">reviews line last character</a>
FenrirKey + Alt + 1	<a href="#">presents first line</a>
FenrirKey + Alt + 2	<a href="#">presents last line</a>
FenrirKey + K	<a href="#">reviews current word</a>

## Shortcut

## Command

### General

FenrirKey + J	<a href="#">reviews previous word</a>
FenrirKey + L	<a href="#">reviews next word</a>
FenrirKey + CTRL + ALT + K	<a href="#">reviews current word phonetic</a>
FenrirKey + CTRL + ALT + J	<a href="#">reviews previous word phonetic</a>
FenrirKey + CTRL + ALT + L	<a href="#">reviews next word phonetic</a>
FenrirKey + comma	<a href="#">reviews current character</a>
FenrirKey + M	<a href="#">reviews previous character</a>
FenrirKey + dot	<a href="#">reviews next character</a>
FenrirKey + CTRL + ALT + comma	<a href="#">reviews current character phonetic</a>
FenrirKey + CTRL + ALT + M	<a href="#">reviews previous character phonetic</a>
FenrirKey + CTRL + ALT + dot	<a href="#">reviews next character phonetic</a>
FenrirKey + CTRL + I	<a href="#">reviews up</a>
FenrirKey + CTRL + comma	<a href="#">reviews down</a>
FenrirKey + Slash	<a href="#">exit review</a>
FenrirKey + Shift + dot	<a href="#">cursor position</a>
FenrirKey + I + I	<a href="#">indent curr line</a>
FenrirKey + Shift + K	<a href="#">current screen</a>
FenrirKey + Shift + I	<a href="#">current screen before cursor</a>
FenrirKey + Shift + comma	<a href="#">current screen after cursor</a>
<Unbound>	<a href="#">cursor read to end of line</a>

### Tutorial mode

FenrirKey + H	<a href="#">toggle tutorial mode</a>
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### Information

FenrirKey + T	<a href="#">Announce time</a>
FenrirKey + T + T	<a href="#">Announce date</a>
FenrirKey + CTRL + <n>	<a href="#">clear bookmark number &lt;n&gt;</a>
FenrirKey + Shift + 1	<a href="#">set bookmark bumber &lt;n&gt;</a>
FenrirKey + 1	<a href="#">bookmark number &lt;n&gt;</a>
<Unbound>	<a href="#">cursor column</a>
<Unbound>	<a href="#">cursor line number</a>

### Screen Interaction

FenrirKey + CTRL + Shift + C	<a href="#">clears clipboard</a>
FenrirKey + Home	<a href="#">first clipboard</a>
FenrirKey + End	<a href="#">last clipboard</a>
FenrirKey + PageUp	<a href="#">previous clipboard</a>
FenrirKey + PageDown	<a href="#">next clipboard</a>
FenrirKey + Shift + C	<a href="#">current clipboard</a>
FenrirKey + C	<a href="#">copy marked text to clipboard</a>
FenrirKey + V	<a href="#">paste clipboard contents</a>
FenrirKey + F5	<a href="#">import clipboard from file</a>
FenrirKey + Alt + Shift + C	<a href="#">export clipboard to file</a>
FenrirKey + CTRL + Shift + X	<a href="#">remove marks</a>
FenrirKey + X	<a href="#">set mark</a>
FenrirKey + Shift + X	<a href="#">announce marked text</a>
<Unbound>	<a href="#">export clipboard to X</a>

## Shortcut

## Command

### General

#### Window mode

FenrirKey + CTRL + 8	<a href="#">set window application</a>
2 * FenrirKey + CTRL + 8	<a href="#">clear window application</a>
FenrirKey + Semicolon	<a href="#">read last incoming</a>

#### Quick settings: toggle or switch

Compose + L	<a href="#">switch language</a>
FenrirKey + F3	<a href="#">toggles sound</a>
FenrirKey + F4	<a href="#">toggles speech</a>
FenrirKey + Enter	<a href="#">temporarily disables speech</a>
FenrirKey + Shift + CTRL + P	<a href="#">toggles punctuation level</a>
FenrirKey + RightBrace	<a href="#">toggle auto spell check</a>
FenrirKey + Shift + Enter	<a href="#">toggles output</a>
FenrirKey + Shift + E	<a href="#">toggles emoticons</a>
FenrirKey + Enter	<a href="#">toggles auto read</a>
FenrirKey + CTRL + T	<a href="#">toggles auto time</a>
FenrirKey + Y	<a href="#">toggles highlight tracking</a>
FenrirKey + Q	<a href="#">quits fenrir</a>
FenrirKey + T	<a href="#">Announce time</a>
FenrirKey + T + T	<a href="#">Announce date</a>

#### Quick Settings: speech and sound

FenrirKey + Up	<a href="#">increase speech volume</a>
FenrirKey + Down	<a href="#">decrease speech volume</a>
FenrirKey + Right	<a href="#">increase speech rate</a>
FenrirKey + Left	<a href="#">decrease speech rate</a>
FenrirKey + Alt + Right	<a href="#">increase speech pitch</a>
FenrirKey + Alt + Left	<a href="#">decrease speech pitch</a>
FenrirKey + Alt + Up	<a href="#">increase sound volume</a>
FenrirKey + Alt + Down	<a href="#">decrease sound volume</a>
FenrirKey + CTRL + Up	increases Alsa volume
FenrirKey + CTRL + Down	decreases Alsa volume

#### Spell checker

FenrirKey + S	<a href="#">spell check</a>
FenrirKey + S + S	<a href="#">add word to spell check</a>
FenrirKey + Shift + S	<a href="#">removes word from spell check</a>
FenrirKey + Backspace	<a href="#">forward keypress</a>

## General

### **quit Fenrir**

Just stops fenrir.

### **shut up**

Interrupt the current spoken.

## Review Modes

Fenrir provides a virtual cursor, with it you can navigate all over the screen without changing the text

cursor.

Using the review feature will open the review mode automatically.

The review cursor always starts from the text cursor. Attention: after using the review mode, the review cursor will stay open until you use the `exit review` shortcut.

Think when using clipboard operations and similar. The review cursor is always preferred over the text cursor.

Fenrir sounds a bell sound if the used review command jumps to another line or end of screen.

### **exit review**

You can leave the review mode by pressing the `exit review` shortcut.

### **review bottom**

Set the review cursor to first column in the last line.

### **review top**

Set the review cursor to the first column in the first line

### **review current line**

Set the review cursor to the beginn of the the current line and review it.

### **review previous line**

Set the review cursor to the previous line and review it.

### **review next line**

Set the review cursor to the next line and review it.

### **review line beginning**

Set the review cursor to the begin of the current line

### **review line ending**

Set the review cursor to the end of the current line

### **review line first character**

Set the review cursor the first char (that is not space) in the current line and review it.

### **review line last character**

Set the review cursor the last char (that is not space) in the current line and review it.

### **review current word**

Sets the review cursor to the beginning of the current word and review it.

### **review previous word**

Sets the review cursor to the beginning of the previous word and review it.

### **review next word**

Sets the review cursor to the beginning of the next word and review it.

### **review current word phonetic**

Sets the review cursor to the beginning of the current word and spell it phonetic.

### **review previous word phonetic**

Sets the review cursor to the beginning of the previous word and spell it phonetic.

### **review next word phonetic**

Sets the review cursor to the beginning of the next word and spell it phonetic.

### **review current character**

Does not change the review cursor. Just announce the current char.

### **review previous character**

Sets review cursor to the previous column and review it

### **review next character**

Sets review cursor to the next column and review it

### **review current character phonetic**

Does not change the review cursor. Just announce the current char phonetic.

### **review previous character phonetic**

Sets review cursor to the previous column and announce the char phonetic.

### **review next character phonetic**

Sets review cursor to the next column and announce the char phonetic.

### **review up**

Set the review cursor in the same column one line above the current one and review it.

### **review down**

Set the review cursor in the same column one line below the current one and review it. A mark defines a point of origin or end to prepare to copy or paste a block of text.

Examples where you need marks are:

- copy to clipboard
- set window application
- set bookmark 1 - X

### **Set mark**

How to set a mark:

1. navigate with review or textcursor to the position you want to set the mark. Attention: if a review cursor is set, that is the preferred. If you want to use text cursor, be sure that you are not in review mode.
2. press shortcut for `set mark`

you can set two marks (begin and end). Some commands allow some simpler usecases just using the whole line if only one mark is set. you may want to try this out.



## **Get text between marks**

To get the text that is currently between your marks press shortcut for `marked text`.

## **Remove Marks**

You can remove all current marks by pressing the shortcut for `remove marks`. Changing the screen also removes the marks.

## **Screen Interaction**

Fenrir provides several methods to interact with the current screen.

### **forward keypress**

This just forwards the next shortcut to the screen Fenrir shortcut or not. This is useful if the currently pressed shortcut is also in use by Fenrir.

## **Clipboard**

Fenrir provides a clipboard with multiple items represented by a list. You navigate through the list and paste the selected clipboard.

### **copy marked to clipboard**

To copy something to the clipboard you need to set one or two marks. if you set one mark, the text between the mark and your current cursor is copied to clipboard. Setting two marks just copies the text between the marks into the clipboard. If you copy something it is always placed as the first item on your clipboard.

### **clear clipboard**

You can remove all items from the current clipboard by `clear clipboard` functionality.

### **first clipboard**

This moves quick to the first item of the clipboard.

### **last clipboard**

This moves quick to the last item of the clipboard.

### **previous clipboard**

Go to previous item in the clipboard.

### **next clipboard**

Go to next item on the clipboard.

### **read current clipboard**

Read the content of the current item of the clipboard.

### **paste clipboard**

Pass whatever item is currently selected by first, last, prev or next clipboard commands. if no special clipboard is selected the (last copied) is used.

### **export clipboard to file**

This allows you to export the current clipboard to a configurable filepath. This is useful to share the clipboard with a graphical desktop.

### **import clipboard from file**

Import a clipboard from a configurable file. This is useful to share the clipboard with a graphical desktop.

## **Quick Settings: toggle or switch**

Fenrir provides shortcuts to change settings temporarily and on the fly without the need to permanently change the `settings.conf` file.

### **switch language**

switch between the languages listed in the line beginning with `langages=` in `setting.conf` during run time. The next language after the current one will be used.

### **toggle braille**

Enables and disables Braille. This is not persistent stored in your `settings.conf` but during run time.

### **toggle sound**

Enables and disables sound. This is not persistent stored in your `settings.conf` but during run time.

### **toggle speech**

Enables and disables speech. This is not persistent stored in your `settings.conf` but during run time.

### **disable speech temporarily**

Disables the speech until next key press. it might be useful if you want to listen to music or similar. As soon as a key is pressed it is going to be enabled again.

### **toggle punctuation level**

Cycle between all available punctuation levels. This is not persistent stored in your `settings.conf` but during run time.

### **toggle auto spell check**

Enables and disables automatic spellchecker (when typing). This is not persistent stored in your `settings.conf` but during run time.

### **toggle emoticons**

Enables and disables emoticons. This is not persistent stored in your `settings.conf` but during runtime.

### **toggle output**

Enables and disables all output at once (sound, Braille, speech). This is not persistent stored in your `settings.conf` but during run time.

### **toggle auto read**

Enables and disables what is automatically spoken. This is not persistent stored in your `settings.conf` but during run time.

### **toggle auto time**

Enables and disables auto time functionality. This is not persistent stored in your `settings.conf` but during run time.

### **toggle highlight tracking**

Enables and disables highlight tracking. This is not persistent stored in your `settings.conf` but during run time.

## **Quick Settings: speech and sound**

### **increase speech volume**

Increase the volume of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **decrease speech volume**

Decrease the volume of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **increase speech rate**

Increase the rate of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **decrease speech rate**

Decrease the rate of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **increase speech pitch**

Increase the pitch of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **decrease speech pitch**

Decrease the pitch of the speech. This is not persistent stored in your `settings.conf` but during runtime.

### **increase sound volume**

Increase the volume of the sound. This is not persistent stored in your `settings.conf` but during runtime.

### **decrease sound volume**

Decrease the volume of the sound. This is not persistent stored in your `settings.conf` but during runtime.

## **Window Mode**

Fenrir supports window mode, a window is a partial area of the screen.

### **Create Window**

To create a window you need to do the following:

1. set a beginning mark (as the start of the window)
2. set an end mark (where the window should end)
3. press `set window application` shortcut.

Now Fenrir ignores anything outside of the window.

## Remove Window

You can remove the window by pressing the `clear window application` shortcut. Now Fenrir will read everything on the screen again.

## Tracking Modes

Different types of tracking are currently supported See section [Focus](#) in `settings.conf` for more information.

### Cursor Tracking

This follows the text cursor. This is the typical way an application works. This is used by:

- almost any shell such as (Bash, Zsh, sh)
- vim
- nano
- emacs
- mutt
- tintin++

### Highlight Tracking

In some applications there are no text cursors. In those applications cursor changes are represented by different colors or attributes (underlined or bold). This mode tracks and announces these changes for you. This is used by:

- wifi-menu
- dialog
- alpine

## Tutorial Mode

Fenrir provides a Tutorial mode. When you enter tutorial mode, screen reader commands are intercepted and explained instead of executing them. `Arrow up` and `Arrow Down` let you navigate through a list of all available commands with shortcuts and description. Pressing escape leaves the tutorial mode.

## Information

### Time

Announces the current Time.

### Date

Announces the current Date.

## Bookmarks

Bookmarks provide quick access to part of the screen without the need to navigate to the area. By default Fenrir provides 10 bookmarks. Those can be set and accessed via shortcut. This is useful for status lines or other information where the position does not change.

### set Bookmark <n>

You need to set the bookmark first. For that you have to set one or two lines for use.

1. Set marks (one or two)
2. press shortcut for `set bookmark <n>`. <n> represents the number 1 - 10 (set bookmark 0 for

the tenth bookmark).

**read Bookmark <n>**

If a bookmark is set you can access the area just by pressing the `bookmark <n>` shortcut. `<n>` represents the number 1 - 10. Bookmarks are dynamic. That means the content changes with the screen.

**clear Bookmark <n>**

to remove a bookmark just press the `clear bookmark <n>` shortcut. `<n>` represents the number 1 - `<n>`. Afterward the bookmark is no longer available.

**cursor position**

You can get information about the current cursor and its position by using the “cursor position” functionality.

**indent current line**

Announce the current indent level of the current line. It represents the number of trailing spaces of the line.

**current screen**

Reads all the current screen from the beginning to the end.

**current screen before cursor**

Reads current screen from the beginning of the screen to the current cursor position.

**current screen after cursor**

Read anything after current cursor position to the end.

**cursor read to end of line**

Read from the current cursor position to the end of the current line.

**cursor column**

Read the current X position of a cursor (column of the current line).

**cursor line number**

Read the current Y position of a cursor (line number).

**present first line**

Reads just the first line. this is maybe useful for status information.

**present last line**

Presets the last line. This is maybe useful for status information.

**last incoming**

Repeat the last automatically incoming text.

# Input

## Echo

Fenrir provides different methods of echoing content:

- Word: Will speak each word after you push space
- Character: speak any letter you type on the screen
- Delete Character: speaks the character prior to the cursor when you push backspace

## Silence on Key press

## Spellchecker

Fenrir has a built-in spellchecker, it can invoke automatically while typing or be called by a shortcut. Commands to add or remove the current word to the dictionary are included. As using the spellchecker is enhanced usage. You will need dictionary `aspell-<language>`. See section [General](#) in `settings.conf` for more information.

### spell check

Invokes the spellcheck on the word that contains the Review or text cursor.

### add word to spell check

Adds the word under the Review or Text cursor to the dictionary.

### removes word from spell check

Removes the word under the Review or Text cursor from the dictionary.

# Announcements

## Emoticons

If you want to replace “:)” emoticons with “smile” in speech you can use this feature. It can be toggled on or off. You can define emoticons in a dictionary, please see Emoticon Dictionary. See section [General](#) in `settings.conf` to see how to enable or disable this feature.

## Time

Announce the time at periodical increments, To track the time easily. You can define 2 different ways of time announcements.

1. periodic
2. on fix minutes

The settings proposed below can be implemented editing in the [configuration file](#)

Example periodic, every 20 minutes “delaySec=20”:

```
[time]
enabled=True
presentTime=True
presentDate=True
delaySec=20
onMinutes=
announce=True
interrupt=False
```

Example on fix minutes in an hour. example every quarter “delaySec=0” and “onMinutes=00,15,30,45”:

```
[time]
enabled=True
presentTime=True
presentDate=True
#delaySec is respected before onMinutes so it need to be set to 0
delaySec=0
onMinutes=00,15,30,45
announce=True
interrupt=False
```

## Promoted List

Promoted Lists are a nice feature if you are away from your computer or performing more longer tasks. you can define a list of words which you want to hear a sound icon for after a period of inactivity. Example if the word “Chrys” appears after 120 Seconds of inactivity:

```
[promote]
enabled=True
inactiveTimeoutSec=120
list=Chrys
```

See section [Promote](#) in `settings.conf` for more information.

## Dictionary

You can make use of different kinds of built-in dictionary's. A dictionary has a name and list of keys and values separated by `===`: Example to be set in the [configuration file](#)

```
[customDict]
Chrys===:Chrys is cool
lollipop===:lolli
```

that means that every instance “chrys” is displayed, speech will say Chrys is cool. “lollipop” is spoken as “lolli”. Before making changes to a dictionary we recommend making a backup of your current dictionary in case future updates overwrite your local changes.

## Punctuation

The default punctuation settings are recorded in thd directory  
`/etc/fenrirscreenreader/punctuation/default.conf`

## Level

The punctuation level dict contains lists with “what punctuation is spoken in what level”. the default one looks like this:

```
[levelDict]
none===:
some===: .-$~+*-/\\@
most===: .,:-$~+*-/\\@!#%^&*()[]{}<>;
all===: !"#$%& \\'()*+,-./:;<=>?@[\\]^_`{|}~
```

the level “none” has no values. so it should not speak any punctuation (sadly this is not respected by every TTS system) if “some” is the current level the following are spoken: dot dash dollar tilde plus star slash backslash at. same for most and all, you can add new levels. if you cycle punctuation levels they are recognized. the default punctuation level is set in `settings.conf`. The default is “some”.

## Punctuation

The punctuation dictionary “[punctDict]” contains how the punctuation is spoken. Example:

```
[punctDict]
_:===:line
```

speaks an \_ as “line”.

```
[punctDict]
_:===:underscore
```

speaks an \_ as underscore. for question mark an ? is appended to the word that the TTS system can announce the question correctly.

## Custom

The dict “[customDict]” is just for your own use, it just replace the key with the value without any special functionality. This might be used to fix incorrectly spoken words, make words more common, shorter or just for fun. :)

## Emoticons

The Emoticons dictionary “[emoticonDict]” by default contains some emoticons. it can replace “:)” with “smile” or “XD” with “loool” Making chat more colorful. A nice feature with this dictionary is that you can toggle the substitution on or off during run time or in settings.conf. This is useful because while doing programming or other serious work you want to hear colons and perryns not smiles.

# Configuration

You can configure Fenrir in the following places (ordered by priority):

1. Commandline Parameters - O see [Set settings options](#)
2. /etc/fenrirscreenreader/settings/settings.conf see [Settings](#)
3. hard coded defaults

## Commandline Arguments

### Set settings options

You can specify options that overwrite the setting.conf. This is done with -o <list of options> parameter. The list of options have the following syntax

```
fenrir -o "section#setting=value;section#setting=value"
```

For example changing the sound driver to gstreamer and disabling Braille

```
fenrir -o "sound#driver=gstreamerDriver;braille#enabled=False=False"
```

or change the debug level to verbose

```
fenrir -o "general#debugLevel=3"
```

You can find the available sections and variables here [Settings](#) See Syntax [settings.conf syntax](#)

### settings.conf syntax

the syntax of the [settings.conf](#) is quite simple and similar to a “\*.ini” file, there are 4 different elements.



1. Sections
2. Settings
3. Values
4. Comments

A comment starts with a # and is ignored by Fenrir.

```
# this is a comment
```

To group settings we have sections. A section can look like this:

```
[Section]
```

A setting looks like this:

```
settingName=Value
```

Example:

```
[sound]
# Turn sound on or off:
enabled=True
# Select the driver used to play sounds, choices are genericDriver and
# gstreamerDriver.
# Sox is default.
driver=genericDriver
```

## Settings

### Sound

The sound is configured in section [ sound ].

Turn sound on or off:

```
enabled=True
```

Values: on=True, off=False

Select the driver used to play sounds. The genericDriver using Sox is the default.

```
driver=genericDriver
```

Available Drivers:

- `genericDriver` using the generic driver, for Fenrir <1.5 just use `generic`
- `gstreamerDriver` using the gstreamer, for Fenrir <1.5 just use `gstreamer`

These are the pack of sounds used for sound icons.

```
theme=default
```

By default we ship two sound packs.

1. `default opus` encoded, for newer Sox versions
2. `default -wav` wav encoded, just for compatibility

Sound packs are located at `/usr/share/sounds/fenrirscreenreader/`

Sound volume controls how loud the sounds for your selected sound pack are.

volume=1.0

Values: 0.0 is quietest, 1.0 is loudest.

## Generic Driver

The generic sound driver uses shell commands for play sound and frequencies.

genericPlayFileCommand defines the command that is used to play a sound file.

genericPlayFileCommand=<your command for playing a file>

genericFrequencyCommand defines the command that is used playing frequencies.

genericFrequencyCommand=<your command for playing a frequency>

The following variables are substituted in genericPlayFileCommand and genericFrequencyCommand:

- fenrirVolume = the current volume setting
- fenrirSoundFile = the sound file for an sound icon
- fenrirFrequency = the frequency to play
- fenrirDuration = the duration of the frequency

Example genericPlayFileCommand (default)

genericPlayFileCommand=play -q -v fenrirVolume fenrirSoundFile

Example genericFrequencyCommand (default)

genericFrequencyCommand=play -q -v fenrirVolume -n -c1 synth fenrirDuration sine fenrirFrequency

## Speech

Speech is configured in section [speech]. Turn speech on or off:

enabled=True

Values: on=True, off=False

# Select speech driver, options are speechdDriver (default), genericDriver or espeakDriver:

driver=speechdDriver #driver=espeakDriver #driver=genericDriver

This Selects the driver used to generate speech output.

We recommend to keep the default in Slint to benefit of all available synthesizers and associated voices

The rate selects how fast Fenrir will speak.

rate=0.5

Values: Range Minimum:0.0 is slowest, Maximum:1.0 is fastest.

Pitch controls the pitch of the voice.

pitch=0.5

Values: Range Minimum:0.0 is lowest, Maximum:1.0 is highest.

A Pitch for capital letters can be set.

`capitalPitch=0.9`

Values: Range Minimum:0 . 0 is lowest, Maximum:1 . 0 is highest.

The Volume controls the loudness of the voice.

`volume=1.0`

Values: Range Minimum:0 . 0 is quietest, Maximum:1 . 0 is loudest.

The Module sets here selects the synthesizer to use by speech-dispatcher. If not set, the one set in `/etc/speech-dispatcher/speechd.conf` will be used.

TO list the available modules, type:

`spd-list -s`

To be able to switch languages on the fly, set below a module that supports all languages between which you want to be able to switch.

To make this choice type:

`spd-list`

Example of module setting:

`module=espeak-ng`

Voice selects the voice you want to use. This setting won't hold if you switch languages on the fly (see below) or also set the language.

To find out which voices are available, for a given module, type:

`spd-say -o <module> -L`

For instance:

`spd-say -o rhvoice -L`

If you use the module `espeak-ng` or `espeak-ng-mbrola-generic` , you can also run:

`espeak-ng-list-voices`

Example using the pico module:

`voice=virginie`

Languages lists the languages among which to switch pressing:

`Compose+1`

The Compose key is the one between AltrGr and Ctrl on the right of the space bar.

For the module in use, the languages available can be listed with typing:

`spd-list -ls <module>`

For instance:

`spd-list -ls espeak-ng-mbrola-generic`

Be careful: all languages listed below should be provided by the module in use, else switching languages on the fly won't be possible. Example using the pico module:

`languages=en-GB fr-FR es-ES it-IT`

You can also set the language to use by default, which doesn't need to be listed among the ones you might want to switch (but then you will need to restart fenrir to get it back).

It will supersede the voice that you might have also set. Example using the pico module:

```
language=de-DE
```

Read new text as it occurs `autoReadIncoming=True` Values: `on=True`, `off=False`

## Screen

The settings for screens, (TTY, PTY) are configured in the `[screen]` section.

The driver to get the information from the screen:

```
driver=vcsaDriver
```

Available Drivers:

- `vcsaDriver` using the VCSA driver (for TTYs), for Fenrir <1.5 just use `vcsa`

The encoding of the screen

```
encoding=cp850
```

Values: `cp850` is used for Western languages like USA or Europe.

The driver updates Fenrir with changes on the screen.

```
screenUpdateDelay=0.05
```

Values: in Seconds

If you want Fenrir to not be active on any screen for various reasons. Maybe an X server or Wayland is running on that screen. You can make Fenrir ignore it or multiple screens separated by `,` with:

```
suspendingScreen=
```

Values: Depends on driver:

- VCSA: the number of the TTY. TTY6 is 6.

Example ignore TTY1 and TTY2:

```
suspendingScreen=1,2
```

There is also the ability to let Fenrir auto detect screens that are running an X server. So Screens running an GUI can be ignored.

```
autodetectSuspendingScreen=True
```

Values: `on=True`, `off=False`

## Keyboard

The settings for keyboard and input related configuration is located in the section `[keyboard]` of the `settings.conf` file.

Select the driver used for grabbing keyboard input and for receiving shortcuts.

```
driver=evdevDriver
```

Values: Text, available Driver Available Drivers:

- `evdevDriver` uses the evdev input system of linux, for Fenrir <1.5 just use `evdev`

You can let Fenrir know about what input devices are to be used.

`device=ALL`

Values:

- `ALL` use all devices with key capabilities.
- `NOMICE` Exclude mices from handling.
- `<Device Name>` just use the device with the given name.

Gives Fenrir exclusive access to the keyboard and lets it control keystrokes. This is needed to intercept Fenrir related shortcuts.

`grabDevices=True`

Values: `on=True`, `off=False`

The following makes sense if you are using a second screenreader and want to have some hooked events. Fenrir ignores all shortcuts then.

`ignoreShortcuts=False`

Values: `on=True`, `off=False`

The current keyboard layout used for shortcuts.

`keyboardLayout=desktop`

Values: An absolute Path to a Keyboard definition file or a Filename without extension located in `/etc/fenrir/keyboard`

Announce characters while typing.

`charEcho=False`

Values: `on=True`, `off=False`

Announce deleted characters

`charDeleteEcho=True`

Values: `on=True`, `off=False`

Announce word after pressing space

`wordEcho=False`

Values: `on=True`, `off=False`

Interrupt speech on any keypress

`interruptOnKeyPress=False`

Values: `on=True`, `off=False`

You can filter the keys that speech should interrupt

`interruptOnKeyPressFilter=`

Values: (List) empty = all keys, otherwise interrupt with specified keys

The timeout that is used for double tap shortcuts

`doubleTapTimeout=0.2`

Values: Seconds

## General

Overall settings can be configured from the section `[general]`.

Set the current debug level:

`debugLevel=1`

Values: off=0, error=1, warning=2, info=3

the current punctuation and dict file in use:

`punctuationProfile=default`

Values: Text, see available profiles in `/etc/fenrir/punctuation` or in `sourceTree/config/punctuation`

The current punctuation level in use:

`punctuationLevel=some`

Values: Text, See available levels in the used punctuation file.

Respect pause for punctuations:

`respectPunctuationPause=True`

Values: on=True, off=False

Add a pause on Line break:

`newLinePause=True`

Values: on=True, off=False

Specify the path where the clipboard should be exported to. See [export clipboard to file](#). The variable `$USER` is replaced by the current logged username.

`clipboardExportPath=/tmp/fenrirClipboard`

Values: Text, Systemfilepath

The number of available clipboards:

`numberOfClipboards=10`

Values: Integer, 1 - 999

Replace emoticons like :) or ;) with text insertions:

`emoticons=True`

Values: on=True, off=False

Define the current Fenrir keys:

`fenrirKeys=KEY_KP0, KEY_META, KEY_INSERT`

Values, Text list, separated by comma.

Define the current script keys:

`scriptKey=KEY_COMPOSE`

Values, Text list, separated by comma.

The time format to be used for (time command) output:

`timeFormat=%H:%M:%P`

Values: see python specification for [datetime.strftime](#)

The date format to be used for (date command) output:

`dateFormat=%A, %B %d, %Y`

Values: see python specification for [datetime.strftime](#)

Enable or Disable spellcheck whilst typing:

`autoSpellCheck=True`

Values: `on=True`, `off=False`

The use of the dictionary with spellcheck:

`spellCheckLanguage=en_US`

Values: Text, see aspell dictionary's.

Folder Path for your scripts “scriptKey” functionality:

`scriptPath=/usr/share/fenrirscreenreader/scripts`

Values: Text, Existing path on file system.

Override commands or create new ones without changing the Fenrir defaults:

`commandPath=/usr/share/fenrirscreenreader/commands`

Values: Text, Existing path on file system. Subfolders in `commandPath` are:

- `commands` = to create shortcut commands
- `onInput` = executed while typing
- `onScreenChange` = executed on change the screen (change from TTY4 to TTY6)
- `onScreenUpdate` = executed when the screen is captured

## Focus

The configuration for basic focus is in the section [ `focus` ]. Follow the text cursor:

`cursor=True`

Values: `on=True`, `off=False`

Follow highlighted text changes (Highlight Tracking):

`highlight=False`

Values: `on=True`, `off=False`

## Review

Configurations for the review mode are in the section [review].

If “next word/ char” or “prev word/char” create a linebreak, announce it:

lineBreak=True

Values: on=True, off=False

If “next word/ char” or “prev word/char” cannot be performed because you reached the end of the screen, announce it:

endOfScreen=True

Values: on=True, off=False

Leave the review mode when pressing a key:

leaveReviewOnKeypress=False

Values: on=True, off=False

Leave the review mode when changing the screen (From TTY3 to TTY4):

leaveReviewOnScreenChange=True

Values: on=True, off=False

## Promote

“Promoted Lists” are configured in the section [promote]. Turn Promoted Lists“ on or off:

enabled=True

Values: on=True, off=False

The minimum time interval of inactivity to activate promoting. By default it promotes after 120 Seconds inactivity:

inactiveTimeoutSec=120

Values: in Seconds

Define a list of promoted words comma seperated:

list=

Values: text (comma seperated) Example to promote the word “nickname” or a bash prompt:

list=nickname,\$:,#:

## Time

The automated time announcement is configured in the section [time]. Time announcement is disabled by default. Turn time announcement on or off:

enabled=True

Values: on=True, off=False

Should the time be announced:



presentTime=True

Values: on=True, off=False

Should the date be announced (just on date change):

presentDate=True

Values: on=True, off=False

Announce after a given period of seconds:

delaySec=0

Value: in Seconds, 0 = Deactivated

Announce after fixed minutes in an hour. if delaySec is >0 onMinutes is ignored:

onMinutes=00, 30

Example every 15 minutes:

onMinutes=00, 15, 30, 45

Just play a soundicon, (not interrupting):

announce=True

Values: on=True, off=False

Interrupt current speech for time announcement:

interrupt=False

Values: on=True, off=False

## Customization

### Scripting

Scripts can be in any language, bash, python, sh or others. Place your scripts in the directory /usr/share/fenrirscreenreader/scripts/ (the path is configurable in settings.conf). The script key is the applications key. Usually this key can be found on the keyboard located just left of the right most control key. When you name a script, the key name appears in the script seperated by the sequence -. So, for example, if you have a python weather script you want assigned to the script key plus the letter w you would name the script /usr/share/fenrirscreenreader/scripts/weather-key\_w.py Then, to access the script, simply press the script key and the letter w. Scripts must be executable. So, make sure to chmod 755 your script when you place it in the scripts directory. The script gets some parameters from fenrir when it is executed. So that information is available in your script then.

### Parameterlist

Parameter	Content
\$1	Username of the current logged in user

### Examples

Script that just speaks the current username when pressing ScriptKey + H.

File: /usr/share/fenrirscreenreader/scripts/helloWorld-key\_h.sh:

```
#!/bin/bash
echo $1
```

## Commands

You can place your own commands in `"/usr/share/fenrirscreenreader/commands"` (path is configurable in `settings.conf`). Commands are python files with a special scheme. You can assign them to a shortcut using the filename without an extension or place them in a hook trigger like `OnInput` or `OnScreenChange`. For further information see developer guide. Good Examples: ["date.py"](#) (announce the Date), ["shut\\_up.py"](#) (interrupt output) the basic scheme for a command is as follows:

```
from core import debug

class command():
    def __init__(self):
        pass
    def initialize(self, environment):
        self.env = environment
    def shutdown(self):
        pass
    def getDescription(self):
        return _('No description found')
    def run(self):
        pass
    def setCallback(self, callback):
        pass
```

- [Template lives here](#)
- The class needs to have the name "command".
- "initialize" is running once whilst loading the command.
- "shutdown" is running on unload like the command (quit fenrir)
- "getDescription" just returns an string. That String is used in Tutorial Mode.
- "run" is executed when the command is invoked. (shortcut is pressed, or trigger isn't running)
- setCallback is currently not used. and has no functionality yet.

## Troubleshooting

Slint users are advised to first request help on the Slint mailing list.

## Bugreports and feature requests

Please report Bugs and feature requests to: <https://github.com/chrys87/fenrir/issues>

for bugs please provide a debug file that shows the issue.

### How-to create a debug file

1. Delete old debug stuff  
As root: `rm /var/log/fenrir.log`
2. Start fenrir in debug mode  
As root: `fenrir -d`
3. Do your stuff to reproduce the problem
4. Stop fenrir (`fenrirKey + q`)

the debug file is located in `/var/log/fenrir.log`

Please be as precise as possible to make it easy to solve the problem.